

JAKE ASH

Junior Unity Developer

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Surrey, Sunbury Commion

07743 312842

SUMMARY

Passionate junior unity developer that is interested with unique gameplay mechanics in video games, intrigued with creating new mechanics and aiming to become a gameplay programmer in the future.

SKILLS

- 2D, 3D, and virtual reality games development
- C# programming language (2 Years)
- Advanced usage programming patterns
- Advanced usage of object-oriented programming
- Standard implementation of algorithms
- Standard understanding of mathematics
- Effective Team collaboration
- Strong Research skills
- Efficient Problem-solving
- Organised Project planning
- Rapid Learning
- Passionate to learn

LANGUAGES

- English (First Language)



EDUCATION

2023

Bachelor of Arts Games Development (Programming Route)

2025

The Academy of Contemporary Music - Guildford

Learning games development in unity and C# programming language, whilst using agile development and collaborating with other students

Class: Class 2 Division 1

2021

Computing (Including Games Development)

2023

Brooklands College - Weybridge

Learning games development in gamemaker studios and understanding project methodologies such as lean, agile and prince2.

Grade: DDD



EXPERIENCE

2023

Festive Colleague

2023

Tesco Extra - Sunbury Common

- Collaborating with colleagues
- Engaged with manager regarding upcoming tasks
- Organising products by rumbling and filling.

2022

Researcher

2022

Lloyds Allen Cert CII - Hampton Hill

- Analysis of underwriting and sales
- Provided information regarding role responsibilities for business



HOBBIES & INTERESTS

- Likes to plan and develop new projects in spare time.
- Likes analysing video game mechanics and recreating them
- Enjoys playing board and card games.
- Enjoys keeping up with the industry